

AN ORDINANCE OF THE CITY OF PORTAGE DES SIOUX, MISSOURI,
RATIFYING PAST ORDINANCES OF THE CITY.

WHEREAS, The Board of Aldermen has done a systematic and careful
review of all City ordinances; and

WHEREAS, The Board of Aldermen has determined that the City
records contain the following ordinances: 2-9, 12, 14, 15, 16,
18-35, 40, 41, 50, 51, 53-93, 101-141, 150, 152-232, 233-243,
245, 246-261

WHEREAS, It is the desire of the Board of Aldermen to ratify all
of the above ordinances; and

NOW, THEREFORE, BE IT ORDAINED BY THE BOARD OF ALDERMEN OF THE
CITY OF PORTAGE DES SIOUX, MISSOURI, AS FOLLOWS;

SECTION I

ALL OF THE ORDINANCES CITED ABOVE, PLUS RESOLUTIONS, ORDERS AND
REGULATIONS AT THE TIME OF THIS ORDINANCE SHALL REMAIN AND BE IN
FORCE UNTIL ALTERED, MODIFIED, OR REPEALED.

SECTION II

ALL JUDICIAL PROCEEDINGS OF ANY KIND OR CHARACTER AND ALL
CONDEMNATION PROCEEDINGS FOR THE TAKING OR DAMAGING OF PRIVATE
PROPERTY FOR PUBLIC USE, AND ALL PROCEEDINGS TO INCUR DEBT AND
ISSUE BONDS BEGUN OR PENDING, AND ALL CONTRACTS FOR THE DOING OF
ANY KIND OF PUBLIC WORKS NOT COMPLETED AND PERFORMED SHALL IN NO
WISE BE AFFECTED; BUT THE SAME MAY BE COMPLETED IN EVERY RESPECT
AS NEARLY AS MAY BE IN ACCORDANCE WITH THE LAW.

SECTION III

ALL RIGHTS OF ACTION, CONTRACTS, TITLES, FINES, PENALTIES, AND
FORFEITURES ACCRUED TO AND IN FAVOR OF THE CITY OR AGAINST THE
CITY SHALL REMAIN IN EXISTENCE AND IN FULL FORCE AND EFFECT AS
FULLY IN EVERY RESPECT AS IF THIS ORDINANCE HAD NOT TAKEN EFFECT.
ALL RECOGNIZANCES AND CONTRACTS LAWFULLY ENTERED INTO OR EXECUTED
BY OR TO THE CITY AND THE LIEN THEREOF, AND ALL WRITS,
PROSECUTIONS, ACTIONS AND USES OF ACTION SHALL CONTINUE AND
REMAIN UNAFFECTED.

BILL NO. 262

ORDINANCE NO. 262

SECTION IV

THIS ORDINANCE SHALL TAKE EFFECT AND BE IN FULL FORCE FROM AND AFTER ITS PASSAGE AND APPROVAL BY THE MAYOR AND THE BOARD OF ALDERMEN.

PASSED AND APPROVED THIS 2nd DAY OF June, 2003.

MARK D. WARNER, MAYOR

ATTEST: _____

SUZIE A. CISSELL, CITY CLERK

CITY SEAL

BILL NO. 262

ORDINANCE NO. 262